Keywords / Vocabulary

And knowledge organisers

Paper 1: TV and Lego

Paper 2: Music and News

Media Language

Institutions

Audience

Representation

Contexts

GCSE Media Studies – Paper 1 Television

Set Texts 'The Avengers' and 'Cuffs'

Theoretical Framework: Industry



The Avengers was a landmark television series in the 1960s and reflects the brand image of ITV as more daring in this era. The show helped define the 'spy drama' genre in the 1960s and was influenced by events occurring as it was filmed, including episodes that parodied current and historical events.

Cuffs is a pre-watershed drama illustrating, for example: the dominance of the police drama genre in contemporary television schedules and the industrial importance of the serial narrative form, the role of BBC1 in the contemporary television industry, how representations seek to reflect contemporary contexts, the offering of uses and gratifications to attract a mass audience in an increasingly segmented market.



STUDY Media Language Industry Representations **Audience**

Social/Cultural/contexts



Channels

Public Service Broadcasters Remit to provide diverse and original programmes, usually British made on BBC.

'The Town of No Return', Series four, episode one ITV 2 October 1965 'The Luck of the Draw' Series one, episode one BBC1 28 October 2015 8pm

Theoretical Framework: Representation

Consider – the version of reality that is shown/ stereotypes/ underrepresentation/ messages and values conveyed/ how the values relate to the contexts

Media Contexts: cultural, social

Social/Cultural = high and low culture debate

Contemporary context topics: Consumerism/ celebrity culture/ gender/ sexuality/ multiculturalism

Demonstrate knowledge and understanding of:

- the theoretical framework of media
- contexts of media and their influence on media products and processes.

ΑO 2

AO

Analyse media products using the theoretical framework of media, including in relation to their contexts, to make judgements and draw conclusions.

Theoretical Framework: Audiences

Series four of The Avengers was sold to American television and the series played a role in representing 1960s Britain to the rest of the world – eventually showing in 120 countries – reinforcing stereotypes of the traditional British upper-class. It became a cult programme as an important example of 1960s popular drama and is still aired on British television today.

Cuffs was axed after series one, despite relatively high viewing figures; possibly due to over-saturation of crime dramas on TV?

Uses and Gratifications Theory (Blumler and Katz) - Information/ Identity/ Diversion/ Social Interaction

Theoretical Framework: Media Language

Conventions: Masthead/images/ coverlines/ copy/ strapline/ puff/ skyline

Media Language analysis of: image, fonts, colours, layout, language

Genre conventions: large image of musician/ register to suit the target audience (pop, jazz, classical etc), intertextual references, genre hybridity with gossip mags

Genre theory: Neale = repetition and difference/ genres are specific to their time of creation and change over time

			_	organiser: Lego Mark sters, trailer and vide			
WARNER BROS produce TT FUSION: produced TI REGULATION:	INDUSTRY Id and distributed <i>The Leg</i> The Lego Movie video game I of Film Classification) ga	o Movie	AUDIENCE: children, LEGO fans and parents of the children who have grown up with LEGO. o Trailer targeted a range od audiences as it aired during prime-time Sunday night ITV (6 million viewers) o Trailer was so unusual that it trended on social media and was viewed a million times a week on YouTube.				
VSC (Video Standards Council) use PEGI (n Pan European Game Regulation) The Lego Movie video game was given a 7 + rating ASA (Advertising Standards Authority) ensures audio-visual and print adverts meet acceptable standards) Background: 1949 Danish Brand is one of world's leading brands; with sales falling in 2003, they decided to branch into the film industry and launch a film with Warner Bros. and a video game with TT Fusion. All companies benefitted and profits for the Lego toy company were boosted.			1. Personal Identity —some audiences may identify with certain figures in the media, seeing them as role models and aspiring to be like them e.g. we may identify with Emmet, the underdog hero/normal member of society who can make an impact on the world 2. Entertainment — enjoyment of escaping the 'real world' for a while and going into the fictional world of a film or game of the film 3. Surveillance/Information — we often watch movies and play games to gain information / an understanding of the world around us. Children can see that individuals can make a difference to the world through their actions. 4. Social interaction / personal relationships- the video game can be played across different platforms-single and multi-player and people discuss the game in online forums.				Audience Columns Franchise Image Promotion Conglomerat Regulation Vertical integration Production Distribution Platform
			REPRESENT	TATION: the posters			
Male/female (gender) representation	Superheroes	Ethnicity (Vetruvius	and old age and old age MEDIA LANGUAGE:		-		
Emmet as the 'ordinary' and less traditional hero Wildstyle is an example of a both stereotypical female and also a counter stereotype as she is more independent than some of the male characters but does 'fall for' Batman	Batman, Green Lantern, Wonder woman etc Warner Bros also owns the copyright on Dumbledore and Gandalf – popular additions to the cast of characters	non-white but is see and the k knowledg positive s	is clearly a e character in as wise ey to ge — a tereotype iserved for			- colour palette /layout/use of well-known actor posters - Clear genre codes of action-adventure movie scene of facial expressions and body language danger. Heroes and villains are evident by clo expressions - The video game shows hybridity by combining aspects/platforms and completing missions - Iconography of action-adventure with weapourban settings - Primary colours to attract children (primary a	e.g. Mise en e of fleeing thing and g puzzle nry and high-rise

GCSE Media Studies – Paper 2 Music

Radio - Set Text = Live Lounge



AO1

- Demonstrate knowledge and understanding of:
- the theoretical framework of media
- AO2 Analyse media products using the theoretical framework of media, including in relation to their contexts, to make judgements and draw conclusions.

Theoretical Framework: Industry

Regulation - OFCOM

Owner of Radio 1 and 1Xtra - BBC

BBC - PSB - Broadcasting to educate, entertain and inform (Lord Reith)

BBC started to broadcast radio in 1922

1967 Radio 1 started

Compare to Commercial Radio with no PSB remit

Radio 1 Remit – to entertain a broad range of young listeners. It should promote British music, new music and provide platform for live music. It should provide news and documentaries for young viewers.

1Xtra Remit – to play the best in contemporary black music, emphasising live and new music. It should provide news and documentaries for young viewers, especially (but not exclusively) from ethnic minority backgrounds. rajar

RAJAR – official body that measures radio audiences.

STUDY

contexts

Industry Audience Social/Cultural/ **Political**

Convergence and Live Lounge

The sessions are:

- played on the radio
- broadcast on BBC4 television
- available as CDs
- available online via the BBC iplayer or the BBC Radio 1 channel on YouTube

Live Lounge

galleries and video)

Presented by Clara Amfo

Presented 2-3 times a month

Presented on Radio 1 and 1Xtra

Format: 2 acoustic tracks of their own and a cover from a different genre Website provides extra material (including

Annual compilation released by Sony Available outside the UK on the iplayer radio

app.

Radio 1 has video channel on iplayer

Reasons for big stars going on Live Lounge: To promote their music (especially when they have released new material), Fandom another platform for fans to access them, it's unique, not auto-tuned and live, it feels intimate for fans

Media Contexts: Political, cultural, social

Social/Cultural = high and low culture debate Political - debate about the licence fee -Should Radio 1 be publicly funded?

Theoretical Framework: Audiences

Radio 1 is struggling because its core audience is turning away from broadcast radio.

Radio 1 has 10.5m listeners

contexts of media and their influence on media products and processes.

1Xtra has 1.4m listeners

Live Lounge is broadcast to both channels to achieve both niche and mass audiences

Audience interaction is encouraged – tweets, sharing posts, questions for artists.

FB - 32K followers

Live Lounge on Youtube - almost 65m views Radio 1 Twitter - over 3m followers

Uses and Gratifications – remember the theory

Radio 1

RADIO

A distinctive mix of new music and entertainment for 15-29 year olds, as well as providing tailored news,

documentaries and advice campaigns for young adults.

Radio 1Xtra

Plays the best in modern black music, with a strong emphasis on delivering high-quality live music and supporting new artists

GCSE Media Studies – Paper 2 Music

Magazines - Set Text = Mojo

Theoretical Framework: Industry



Most magazines are owned by publishing companies rather than large conglomerates. Magazine publishing is globalised with a few large companies like Bauer (eg TV Choice, Take a Break)

Magazines are self – regulated and can sign up to IMPRESS (Leveson compliant) or IPSO. Bauer publications are signed up to IPSO

Revenue – cover price, advertising, sponsored content, events







STUDY

Media Language Representations Audience Social/Cultural/ contexts

MOJO

Published by Bauer (600+ magazines including Q and Kerrang!)
Circulation 68,000, Readership
138,000 (2016-17)
Class = equal split between ABC1s and C2DEs
Gender 68% male
Age 35+ = nearly 2/3
Mean age = 42
Cover price £5.50

Theoretical Framework: Representations

Consider – the version of reality that is shown/ stereotypes/ underrepresentation/ messages and values conveyed/ how the values relate to the contexts

Media Contexts: cultural, social

Social/Cultural = high and low culture debate

Contemporary context topics: Consumerism/ celebrity culture/ gender/ sexuality/ multiculturalism

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Demonstrate knowledge and understanding of:

- the theoretical framework of media
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AO 2

Analyse media products using the theoretical framework of media, including in relation to their contexts, to make judgements and draw conclusions.

Theoretical Framework: Audiences

Weekly magazines have a more working class audience while monthly magazines have a more middle class audience

Women's magazines have a higher circulation than magazines aimed at men

Uses and Gratifications Theory (Blumler and Katz) – Information/Identity/ Diversion/ Social Interaction

Quality monthly magazines have been the most successful in the market, offering a 'lean back moment' and aspirational tone. Mojo is partly a quality monthly magazine. This allows it to survive in print.

Theoretical Framework: Media Language

Conventions: Masthead/ images/ coverlines/ copy/ strapline/ puff/ skyline

Media Language analysis of: image, fonts, colours, layout, language

Genre conventions: large image of musician/ register to suit the target audience (pop, jazz, classical etc), intertextual references, genre hybridity with gossip mags

Genre theory: Neale = repetition and difference/ genres are specific to their time of creation and change over time

Knowledge organiser: News

The Observer/Guardian

INDUSTRY

OWNERSHIP Guardian Media Group, owned by The Scott Trust

SCOTT TRUST VALUES: liberal tradition - rights of the

individual; democracy; internationalism; progress in society

FUNDING: Circulation, paywalls, membership, print and online advertising, sponsored content, events, sales. REGULATION: IPSO or IMPRESS but The

Observer/Guardian has not signed up to either, preferring

to be self-regulating. FREEDOM OF THE PRESS: r ot consored or cor trolled by the state to provide democratic freedom of expression

AUDIENCE: ABC1, liberal, upmarket, tolerant 'progressives'

Slightly more male, relatively young, upmarket, mostly using mobiles.

Reflected in different sections

o Hard news and opinion pieces

New review – appeals to culture consumer

Sports – Primarily male sports, football, rugby.

 Magazine – food and lifestyle. Uses and Gratifications

Personal Identity — The Guardian report shows certain social attitudes which are confirmed and

reinforced. 2. Social interaction and integration - news stories basis of conversations; shared values reinforce idea of

being member of common culture 3. Entertainment - humour; diversion into celebrity world/lifestyle sections; human interest and @Guardian; games, puzzles etc; Arts and literature sections

4. Surveillance/II formatio: - knowledge of current affairs, Immediacy with @Guardian

REPRESENTATION: 1960s

		1101 1100011111111111111111111111111111			
Male/female representation ratio	Marriage/divorce	Multiculturalism	Cold war/nuclear threat	Union strike actions	Technology
Marshall and Snelgrove lingerie advert – women to look pretty, objectified Women as wives 'Union postpone strike' mentions Barbara Castle, female politician arguing for 'narrowing the differentials' in pay gap.	- 'Lawyers will urge divorce by consent' - social reform Heterosexual 'Jack'e: we're very happy'	- 'Zamb'a halts mission by MPs' - linked to rac'al tensions - Mixed race marr'age of heir of viscount. Is unusual 'Briton shoots a gold' - mention Black Power protest at Mexico Olympics shows anti-racist movement. BUT does use term 'Negro'	"So polite this North Sea Spy Game" "Yard suspects Blake used two- way radio" "Hope rise for cease-fire in Vietnam" "Human waye attack" "Police will appease marchers" "Space men get cabin drill"	'Un'on postpone str'ke' – prevalent action	Poor quality print

CONTEXTS:

2017 onwards - liberal, caring, tolerant society. Labour and L'beral Democrat leanings The Leveson Inquiry.

Keywords:

Narrative

the Press

Masthead

Clickbait

Audience

Columns

Headl'nes

Headers

Sans serif

Image

Broadsheet

Active/passive

Ownership Freedom of

Cor vergence

1960s - Male/female representation ratio

Marriage/divorce Mult'culturalism

Cold war/nuclear threat

Union strike actions

MEDIA LANGUAGE: Aims for a combination of objectivity, hard news and urgency

objective tone

with modern ty and informal ty.

- Sans Serif mast head (Berliner)

- Serif headlines - formal, serious, 'quality'

- Blue house colours - author tative, objective

Language – formal language register, complex sentences,

- Copy/image ratio - serious news

- Images - respectful long shots often

Lavout – ordered, clean

- Online colour - Guardian House style - sophistication and confidence, liveliness.