

### **EXAMINATION GUIDE 2021-23**

Subject	Computer Science
	·
Course code	Computer Science (9-1) - J277
Website	https://www.ocr.org.uk/qualifications/gcse/computer-science-j277-
address	from-2020/
Provisional	Paper 1: J277/01 Computer Systems
examination	50%: <b>TBC</b>
dates	Panar 2: 1277/02 Computational thinking algorithms and
	Paper 2: J277/ 02 Computational thinking, algorithms and programming
	50%: <b>TBC</b>
GCSE grade	9-1
type awarded	
Programming	20 hour programming booklets to be completed – Feeds into Paper 2
Project	questions.
Revision	Clear Revise:
books	https://www.pgonline.co.uk/resources/computer-science/gcse- ocr/clearrevise-j277/
	Revision booklets printed and tagged to exercise books.
Useful	https://student.craigndave.org/
websites	<ul> <li>GCSE OCR J277 Computer Science Videos – Craig 'n' Dave  </li> </ul>
	Students (craigndave.org)
	https://quizlet.com/en-gb/content/ocr-gcse-computer-science-
	<ul><li><u>flashcards</u></li><li><u>https://smartrevise.online/</u></li></ul>
	• https://senecalearning.com/
	<ul> <li>https://papacomputerscience.wordpress.com/gcse-j277-new-</li> </ul>
	overview/
	<ul> <li>https://youtu.be/uMDQiZg8rWE</li> </ul>
	<ul> <li>https://papacomputerscience.files.wordpress.com/2020/07/cs-</li> </ul>
	gcse-glossary.pdf
	https://app.memrise.com/course/403879/ocr-gcse-computing-
	<ul><li><u>keywords/</u></li><li>https://www.bbc.co.uk/bitesize/examspecs/zmtchbk</li></ul>
	https://www.canyoucompute.co.uk/intro-lessons.html
	<ul> <li>https://www.ocr.org.uk/students/exam-support/revision/</li> </ul>
	<ul> <li>https://www.w3schools.com/python/default.asp</li> </ul>

# 1.1 Systems Architecture



Confidence	Clarification	₹
1.1.1 Arch	itecture of the CPU	
899	I can explain the purpose of the CPU	
899	I can explain what actions occur at each stage of the fetch-execute cycle	
899	I can explain the role/purpose of the (ALU) Arithmetic Logic Unit and what data it stores during the fetch-execute cycle	
899	I can explain the role/purpose of the (CU) Control Unit and what it manages and controls during the fetch-execute cycle	
899	I can explain the role/purpose of the <b>Cache</b> and what data it stores during the fetch-execute cycle	
899	I can explain the role/purpose of the (MAR) Memory Address Register in the Von Neumann architecture and what addresses it stores during the fetch-execute cycle	
899	I can explain the role/purpose of the (MDR) Memory Data Register in the Von Neumann architecture and what data it stores during the fetch-execute cycle	
899	I can explain the role/purpose of the <b>(PC) Program Counter</b> in the Von Neumann architecture and what data/address it stores during the fetch-execute cycle	
899	I can explain the role/purpose of the <b>Accumulator</b> in the Von Neumann architecture and what data it stores during the fetch-execute cycle	
899	I understand the difference between storing an address and data	
1.1.2 CPU	Performance	
899	I can explain how the clock speed affects the CPU performance	
899	I can explain how the cache size affects the CPU performance	
899	I can explain how the <b>number of cores</b> affects the CPU performance	
1.1.3 Emb	edded Systems	· -
899	I can explain the purpose and characteristics of embedded systems	• •



### 1.2 Memory & Storage

$\langle \langle \rangle$	

<u>Confidence</u>	Clarification	<u>✓</u>
1.2.1 Prim	ary storage (Memory)	
899	I can explain the purpose and characteristics of embedded systems	
899	I can give a range of examples of different embedded systems	
899	I can explain why computers have primary storage	
899	I can explain why primary storage usually consists of ROM and RAM	
899	I can explain the difference and key characteristics of ROM and RAM	
899	I can explain the purpose of ROM in a computer system	
899	I can explain the purpose of RAM in a computer system	
899	I can explain why virtual memory may be needed in a system	
899	I can explain how virtual memory works and the transfer of data between RAM and the HDD	



<u>Confidence</u>	Clarification	<u>√</u>
1.2.2 Seco	ndary storage	
899	I can explain the purpose and characteristics of embedded systems	
899	I can explain why computers have secondary storage	
899	I understand what optical storage media is and how it works	
899	I can identify the advantages and disadvantages of optical storage media	
899	I can identify different types of optical storage devices	

899	I understand what magnetic storage media is and how it works	
899	I can identify the advantages and disadvantages of magnetic storage media	
899	I can identify different types of magnetic storage devices	
899	I understand what solid state storage media is and how it works	
899	I can identify the advantages and disadvantages of solid state storage media	
899	I can identify different types of solid state storage devices	
899	I can compare storage media and devices, identifying the most suitable for a given scenario	
899	I can compare storage media based on their capacity	
899	I can compare storage media based on their <b>speed</b>	
899	I can compare storage media based on their <b>portability</b>	
899	I can compare storage media based on their durability	
899	I can compare storage media based on their reliability	
899	I can compare storage media based on their cost	

Confidence	Clarification	<u>√</u>
1.2.3 Units		
899	I can explain why data must be stored in binary format	
899	I can explain how data needs to be converted into binary format to be processed by a computer	
899	I can identify the different data units bit, nibble (4 bits), byte (8 bits), kilobyte (1,000 bytes or 1KB), megabyte (1,000 KB), Gigabyte (1,000 MB), Terabyte (1,000 GB), Petabyte (1,000 TB)	
899	I can calculate the capacity of devices for different data units	
899	I can calculate the require storage capacity for a given set of files	

899	I can calculate the file sizes for sound files (file size = sample rate x duration(s) x bit depth)	
899	I can calculate the file sizes for images (file size = colour depth x image height(px) x image width(px))	
899	I can calculate the file sizes for text files (file size = bits per character x number of characters)	
1.2.4 Data	Storage	
Numbers		
899	I can convert positive denary whole numbers (0 – 255) to binary numbers (up to and including 8 bits) and vice versa	
899	I can add two binary integers together (up to and including 8 bits) and explain overflow errors which may occur	
899	I can convert positive denary whole numbers into 2-digit hexadecimal numbers (00 – FF) and vice versa	
899	I can convert binary integers to their hexadecimal equivalents and vice versa	
899	I understand the terms 'most significant bit', and 'least significant bit'.	
899	I can carry out a binary shift and understand the effect (both left and right) on a number	
Characters		
899	I understand how binary codes are used to represent characters	
899	I can explain what is meant by the term 'character set'	
899	I can explain the relationship between the number of bits per character, and the number of characters which can be represented, e.g. ASCII and Unicode	
899	I can explain the differences between and impact of each character set	
899	I understand how character sets are logically ordered, e.g. the code for 'B' will be one more than 'A'	
899	I can perform a binary shift and understand the effect (both left and right) on a number	
899	I know that the binary representation of ASCII in the exam will use 8 bits	
<u>Confidence</u>	Clarification	✓

# 1.2.4 Data Storage

### Images

899	I understand how an image is represented as a series of pixels, represented in binary	
899	I can explain how each pixel has a specific colour, represented by a specific code	
899	I can explain the <b>effect on image size and quality</b> when changing colour depth and resolution	
899	I understand what additional information is <b>stored in the metadata</b> (e.g. height, width)	
Sound		
899	I understand how analogue sound can be sampled and stored in digital form (binary).	
899	I understand that the sample rate is measured in Hertz (Hz)	
899	I understand that the <b>bit depth</b> refers to the number of bits available to store each sample (e.g. 16-bit)	
899	I understand that the <b>duration</b> refers to the number of seconds of audio the sound file contains.	
899	I can explain the effect of sample rate, duration and bit depth on the playback quality and size of the sound file.	
1.2.5 Comp	pression	
899	I understand the need for compression.	
899	I can identify the advantages and disadvantages lossy and lossless compression.	
899	I can explain the effects on the file for each type of compression.	
899	I can identify common scenarios where compression may be needed.	

### 1.3 Computer networks, connections and protocols



<u>Confidence</u>	Clarification	✓
1.3.1 Netw	orks and topologies	
899	I can explain the difference between a LAN (Local Area Network) and WAN (Wide Area Network)	
899	I understand the different factors that can affect the performance of a network, e.g. the numbers of devices connected and the bandwidth	
899	I can explain the different roles of computers in a client-server and a peer-to-peer network	

899	I can identify the hardware needed to connect stand-alone computers into a Local Area Network including wireless access points, routers, switches, NIC (Network Interface Controller/Card) and Transmission media.	
899	I can explain the <b>tasks performed</b> by each piece of network hardware.	
899	I understand the concept of the Internet as a network of computer networks.	
899	I understand a <b>Domain Name Service (DNS)</b> is made up of multiple Domain Name Servers	
899	I can explain the role of the <b>DNS (Domain Name Server)</b> in the conversion of a URL to an IP address.	
899	I understand the <b>concept of servers providing services</b> (e.g. Web Server -> Web pages, File Server -> files storage/retrieval)	
899	I understand the concept of Hosting and clients requesting/using services from a server	
899	I understand what is meant by 'The Cloud' and remote service provision (e.g. storage, software, processing)	
⊗ ⊕ ७	I can explain the advantages and disadvantages of 'The Cloud'.	
899	I can explain the advantages and disadvantages of the <b>Star and Mesh</b> topologies	
⊗ ⊕ ७	I can apply my understanding of networks to a given scenario	

1.3.2 Wired	l and wireless networks, protocols and layers	
899	I can compare the benefits and drawbacks of wired (Ethernet) and wireless (Wi-Fi, Bluetooth) connections	
899	I am able to recommend one or more connections for a given scenario	
899	I understand the <b>principle of encryption</b> to secure data across network connections	
899	I understand IP addressing and the format of an IP address (IPv4 and IPv6) for communication over the Internet	
899	I understand that MAC addresses are assigned to a devices for use within a network	
899	I understand the principle of a <b>standard</b> to provide rules for areas of computing	
899	I can explain how standards allow hardware/software to interact across different manufacturers/producers	
899	I can explain the <b>principle of a (communication) protocol</b> as a set of rules for transferring data	

899	I understand that different types of protocols are used for different purposes	
899	I can explain the basic principle of the TCP/IP (Transmission Control Protocol/Internet Protocol) including its purpose and key features	
899	I can explain the basic principle of the HTTP (Hypertext Transfer Protocol) including its purpose and key features	
899	I can explain the basic principle of the HTTPS (Hypertext Transfer Protocol Secure) including its purpose and key features	
899	I can explain the basic principle of the FTP (File Transfer Protocol) including its purpose and key features	
899	I can explain the basic principle of the POP (Post Office Protocol) including its purpose and key features	
899	I can explain the basic principle of the IMAP (Internet Message Access Protocol) including its purpose and key features	
899	I can explain the basic principle of the SMTP (Simple Mail Transfer Protocol) including its purpose and key features	
899	I understand the concept of layers and can explain the benefits of using layers e.g. the 4-layer TCP/IP model	

### 1.4 Network Security

<u>Confidence</u>	Clarification	✓
1.4.1 Threa	ts to computer systems and networks	
899	I can explain how Malware is used, its purpose and the threats posed to devices/systems	
899	I can explain how Social engineering (e.g. phishing, people as a 'weak point') is used, its purpose and the threats posed to devices/systems	
899	I can explain how a <b>Brute-force attack</b> is used, its purpose and the threats posed to devices/systems	
899	I can explain how a <b>Denial of service attack</b> is used, its purpose and the threats posed to devices/systems	
899	I can explain how a <b>Data interception and theft</b> is used, its purpose and the threats posed to devices/systems	
899	I can explain the concept of how <b>SQL injection</b> is used, its purpose and the threats posed to devices/systems	
1.4.2 Identifying and preventing vulnerabilities		
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of <b>Penetration testing</b>	

899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of Anti-malware software	
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of <b>Firewalls</b>	
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of User access levels	
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of Passwords	
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of <b>Encryption</b>	
899	I understand how to limit/prevent threats posed and remove vulnerabilities through use of Physical security	

### 1.5 Systems Software



<u>Confidence</u>	Clarification	₹
1.5.1 Opera	ating systems	
899	I can explain the purpose of the operating system	
899	I can identify the different types and features of a user interface	
899	I can explain how the operating system performs <b>memory management</b> , e.g. the transfer of data between memory, and how this allows for <b>multitasking</b>	
899	I understand that data is transferred between devices and the processor, and that this process needs to be managed	
899	I can explain how peripherals are managed and the need for device drivers	
899	I can explain <b>user management functions</b> , e.g. allocation of an account, access rights, security, etc.	
899	I can explain <b>file management</b> , and the key features, e.g. naming, allocating to folders, moving files, saving, etc.	
1.5.2 Utility	y software	
899	I understand that computers often come with <b>utility software</b> , and how this performs housekeeping tasks	
899	I can explain the purpose of encryption software and why it is required	
899	I can explain the purpose of defragmentation software and why it is required	









# 1.6 Ethical, legal, cultural and environmental concerns

<u>Confidence</u>	Clarification	✓
1.6.1 Ethical, legal, cultural and environmental impact		
899	I understand that technology introduces ethical, legal, cultural, environmental and privacy issues.	
899	I can discuss, using a variety of digital technology examples, <b>ethical issues</b> and the impact of technology on wider society	
899	I can discuss, using a variety of digital technology examples, <b>privacy issues</b> and the impact of technology on wider society	
899	I can discuss, using a variety of digital technology examples, <b>cultural issues</b> and the impact of technology on wider society	
899	I can discuss, using a variety of digital technology examples, <b>environmental issues</b> and the impact of technology on wider society	
899	I can discuss, using a variety of digital technology examples, <b>legal issues</b> and the impact of technology on wider society	
899	I can explain the purpose of <b>The Data Protection Act 2018</b> and the specific actions it allows or prohibits	
899	I can explain the purpose of the <b>Computer Misuse Act 1998</b> and the specific actions it allows or prohibits	
899	I can explain the purpose of the <b>Copyright Designs and Patents Act 1988</b> and the specific actions it allows or prohibits	
899	I can explain the need to license software and the purpose of a software license	
899	I can explain the features of <b>open source software</b> (providing access to the source code and the ability to change the software)	
899	I can explain the features of <b>proprietary software</b> (no access to the source code, purchased commonly as off-the-shelf)	
899	I can recommend a type of license for a given scenario including benefits and drawbacks	

# 2.1 Algorithms



<u>Confidence</u>	Clarification	✓
2.1.1 Computational Thinking		
899	I understand how the principle of <b>Abstraction</b> and how it can be used to define and refine problems	
899	I understand how the principle of <b>Decomposition</b> and how it can be used to define and refine problems	
899	I understand how the principle of <b>Algorithmic Thinking</b> and how it can be used to define and refine problems	
2.1.2 Design	gning, creating and refining algorithms	
899	I can identify the inputs, processes, and outputs for a problem	
899	I produce simple <b>structure diagrams</b> to show the structure of a problem, the subsections and their links to other subsections	
899	I can complete, write or refine an algorithm using <b>pseudocode</b>	
899	I can complete, write or refine an algorithm using <b>flowcharts</b>	
899	I can complete, write or refine an algorithm using OCR reference language or Python	
899	I can identify syntax/logic errors in code and suggest fixes	
899	I can create and use <b>trace tables</b> to follow an algorithm	
2.1.3 Sear	ching and sorting algorithms	
899	I understand the main steps of a binary search algorithm	
899	I understand the pre-requisites of a binary search algorithm	
899	I can apply a binary search algorithm to a data set	
899	I can identify a binary search algorithm if given the code or pseudocode for it	

899	I understand the main steps of a linear search algorithm	
899	I can apply a linear search algorithm to a data set	
899	I can identify a binary search algorithm if given the code or pseudocode for it	
899	I understand the main steps of a <b>bubble sort</b> algorithm	
899	I can apply a bubble sort algorithm to a data set	
899	I can identify a bubble sort algorithm if given the code or pseudocode for it	
899	I understand the main steps of a merge sort algorithm	
899	I can apply a merge sort algorithm to a data set	
899	I can identify a merge sort algorithm if given the code or pseudocode for it	
899	I understand the main steps of a insertion sort algorithm	
899	I can apply a insertion sort algorithm to a data set	
899	I can identify a <b>insertion sort</b> algorithm if given the code or pseudocode for it	

# 2.2 Programming fundamentals



<u>Confidence</u>	Clarification	✓
2.2.1 Programming fundamentals		
899	I understand and can use <b>variables</b> and <b>constants</b> in the Python high-level programming language	
899	I understand and can use <b>inputs</b> and <b>outputs</b> in the Python high-level programming language	
899	I understand and can use the <b>comparison operators</b> ( == Equal to, != Not equal to, < Less than, <= Less than or equal to, > Greater than, >= Greater than or equal to )	
899	I understand and can use the <b>arithmetic operators</b> ( + Addition, - Subtraction, * Multiplication, / Division, <b>MOD</b> Modulus, <b>DIV</b> Quotient, ^ Exponentiation (to the power) )	
899	I understand the use of the three programming constructs (sequence, selection, and iteration) and how they're used to control the flow of a program	
899	I am able to identify sequence in code or pseudocode	
899	I am able to identify selection in code or pseudocode	

899	I am able to identify iteration (count and condition controlled loops) in code or pseudocode	
899	I understand and can use the Boolean operators AND, OR and NOT	
2.2.2 Data	types	
899	I understand and can use Integer numbers in the Python high-level programming language	
899	I understand and can use Real numbers in the Python high-level programming language	
899	I understand and can use <b>Boolean</b> values in the Python high-level programming language	
899	I understand and can use <b>Characters and Strings</b> in the Python high-level programming language	
899	I understand and can use <b>Casting</b> in the Python high-level programming language	
899	I am able to choose suitable data types for data in a given scenario	
899	I understand that data types may be temporarily changed through casting, and where this may be useful	
2.2.3 Addi	tional programming techniques	
899	I understand and can use basic string manipulation (Concatenation and Slicing) in the Python high-level programming language	
899	I understand and can use basic file handling operations (Open, Read, Write, and Close) in the Python high-level programming language	
899	I understand the use of records to store data	
899	I understand the use of arrays as fixed length or static structures when solving problems, including both one-dimensional (1D) and two-dimensional arrays (2D)	
899	I understand the use of <b>2D</b> arrays to emulate database tables of a collection of fields, and records.	
899	I understand the use of SQL to search for data in a database	
899	I understand and can write SQL statements using SELECT, FROM and WHERE	
899	I understand how to use sub programs (functions and procedures) to produce structured code and where to use them effectively	
899	I can use local variables/constants within functions and procedures	
899	I can use global variables/constants within functions and procedures	
899	I can use arrays (passing and returning) within functions and procedures	







### 2.3 Producing robust programs



2.3.1 Defensive design  ② ② ③ I understand the issues a programmer should consider to ensure that a program caters for all likely input values and anticipate misuse  ③ ② ③ I understand how to deal with invalid data in a program  I understand the authentication is required to confirm the identity of a user  I am able to design and create python code to provide simple authentication of a user (e.g. username and password)  I understand why commenting code is useful and can apply this appropriately  I understand the benefits of using sub programs to improve maintainability  I understand the benefits of using naming conventions for variables and constants to improve maintainability  I understand the benefits of indentation in program code to improve maintainability
all likely input values and anticipate misuse  ② ③ ⑤ I understand how to deal with invalid data in a program  ③ ② ⑥ I understand the authentication is required to confirm the identity of a user  ③ ② ⑥ I am able to design and create python code to provide simple authentication of a user (e.g. username and password)  ⑥ ② ⑥ I understand why commenting code is useful and can apply this appropriately  ⑥ ② ⑥ I understand the benefits of using sub programs to improve maintainability  ⑥ ② ⑥ I understand the benefits of using naming conventions for variables and constants to improve maintainability
<ul> <li>☑ ② □ Understand the authentication is required to confirm the identity of a user</li> <li>☑ ② □ □ I am able to design and create python code to provide simple authentication of a user (e.g. username and password)</li> <li>☑ ② □ □ I understand why commenting code is useful and can apply this appropriately</li> <li>☑ ② □ □ Understand the benefits of using sub programs to improve maintainability</li> <li>☑ ② □ □ □ Understand the benefits of using naming conventions for variables and constants to improve maintainability</li> </ul>
<ul> <li>☑ ② ☐ I am able to design and create python code to provide simple authentication of a user (e.g. username and password)</li> <li>☑ ② ☐ I understand why commenting code is useful and can apply this appropriately</li> <li>☑ ② ☐ I understand the benefits of using sub programs to improve maintainability</li> <li>☑ ② ☐ ☐ I understand the benefits of using naming conventions for variables and constants to improve maintainability</li> </ul>
username and password)  I understand why commenting code is useful and can apply this appropriately  I understand the benefits of using sub programs to improve maintainability  I understand the benefits of using naming conventions for variables and constants to improve maintainability
<ul> <li>I understand the benefits of using sub programs to improve maintainability</li> <li>I understand the benefits of using naming conventions for variables and constants to improve maintainability</li> </ul>
I understand the benefits of using naming conventions for variables and constants to improve maintainability
improve maintainability
I understand the benefits of indentation in program code to improve maintainability
2.3.2 Testing
I understand the purpose of testing
I can explain the difference between Iterative (testing modules of a program during development) and Final/terminal testing (testing the program at the end of production)
I can identify <b>Syntax errors</b> as errors which break the grammatical rules of the programming language and stop it from being run/translated
I can identify Logic errors as errors which produce unexpected output
I can identify <b>Normal test data</b> as data which should be accepted by a program without causing errors
I can identify <b>Boundary test data</b> as data which should be accepted by a program without causing errors
I can identify <b>Invalid test data</b> as data of the correct data type which should be rejected by the computer system
I can identify Erroneous test data as data of the incorrect data type which should be rejected by the computer system

899	I am able to identify suitable test data for a given scenario	
899	I am able to create and complete a <b>test plan</b>	
899	I am able to use <b>test results</b> to refine algorithms	

### 2.4 Boolean logic

2.5 Programming languages and IDE's

2.5.2 The Integrated Development Environment (IDE)



<u>Confidence</u>	Clarification	<u>√</u>
2.4.1 Bool	ean logic	
899	I can identify the logic gate symbols for AND, OR and NOT	
899	I understand how each logic gate works and can complete truth tables for them	
899	I can complete simple logic gate diagrams using the operators AND, OR and NOT	
899	I can combine Boolean operators using AND, OR and NOT	
899	I can create, complete or edit logic diagrams for given scenarios	
899	I can create, complete or edit truth tables for given scenarios	
899	I can apply logical operators in truth tables to solve problems	
899	I am able to use <b>test results</b> to refine algorithms	

# Confidence Clarification 2.5.1 Languages ② ② ③ □ I can explain the differences between High and Low level programming languages ○ ○ ○ □ □ I can explain the purpose of Translators ○ ○ ○ □ □ I can explain the differences, benefits and drawbacks of using a Compiler or an Interpreter

899	I can identify the <b>tools</b> that an IDE provides	
899	I can explain how Editors can be used to help a programmer develop a program	
899	I can explain how Error diagnostics can be used to help a programmer develop a program	
899	I can explain how a <b>Run-time environment</b> can be used to help a programmer develop a program	
899	I can explain how Translators can be used to help a programmer develop a program	
899	I have practical experience of using a range of these tools within an IDE	